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| **Team Member** | Derek Finch |
| **Project Team Name** | Symbiotic Games |
| **Development Week** | 3 |
| **Date** | 8/1/2013 |
| **Individual Accomplishments** | |
| * Finished reading important bits of book – 7 hours * Group meetings – 6 hours * Character/item class improvements – 30 hours | |
| **Action Items** | |
| * Get the character/item classes working | |
| **Late Tasks** | |
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| **Team Issues** | |
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| **Other** | |
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